

# 2011 ELITE EIGHT GENERAL RULES

## **Play in regard to sports court:**

- When the server begins her serving motion with the ball, both feet should be on the sports court.
- A player must have a body part in contact with the sports floor when she plays the ball. After playing the ball, the player may leave the surface of the sports court without penalty.
- The area between the team benches, the barrels and the score table are out of bounds. Also, don't forget that chairs cannot be moved to enable a teammate to play a ball.

## **Flip:**

- Single toss only to determine serve/receive. There will be no switching of courts or team benches during the match. The home team will be the team at the bottom of the bracket and they shall occupy the bench to the right of the scorer's table.
- Show the captains both sides of the coin before the toss occurs.
- Show both captains the result of the toss.
- If the coin hits the floor, repeat the toss.
- When you catch the coin, do not turn it over.

## **Questions by a coach:**

- Allow only questions regarding rule interpretation, not judgment.
- If at all possible, the umpire will handle the question.
- Do not allow the coach on the court unless the umpire cannot handle.
- Be supportive of each other; but don't allow your partner to knowingly make a mistake.

## **Team bench:**

- Restricted to 15 eligible players, 3 coaches, 2 managers, a team scorer and a team statistician.
- Team scorers and statisticians must remain on team benches.**
- A head coach may stand in the Libero replacement zone during a dead ball to coach his or her players, however if a yellow or red card is issued to any bench personnel as listed above, the head coach shall remain seated for the remainder of the match (Rule 12, Sec 2, Art. 6)**

## **Warm-ups:**

Conduct the pre-game meeting and coin toss and a 2-2-1 hitting / serving period.

## **Libero:**

- Allow as an option.
- Color/number must be different from teammates.
- Proper exchange area from 10 foot line (attack line) to the endline.

## **Wednesday and Thursday:**

- Best 3 out of 5.
- With the fifth game 15 points win by two points.

## **2-2-1**

--Warm up time is a 2-2-1 throughout the entire tournament.

## **Small Arena:**

--For warm up area only.

## **Large Arena:**

- Air ducts are out.
- Big Overhead Scoreboard – By Rule